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ROBERT PROCTER
CURRICULUM VITAE

Graduating from the Arts University College, Bournemouth in 2011 with an Illustration (BA Hons), I have since been practising game design and production, working for several years at social media company Product Madness as Design Lead on Heart of Vegas Mobile; at the time one of Facebook's top grossing apps in the US. I am currently at Project M Studio as a Senior Artist and Art/Design Generalist.
In my own time, I excercise my passion for digital art and design with personal game and illustration projects, 3D and freelance work.

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EDUCATION

BA (Hons) Illustration
Arts University College, Bournemouth
2008 - 2011
2:1

BTEC Foundation Diploma in Art and Design
UCCA in Farnham
2007 - 2008
Merit

EMPLOYMENT

2016 - PRESENT
Project M Studio
Senior Artist/Designer

2013
Livewire Super Tea
Freelance Web/Graphic Designer

2012 - 2016
Product Madness
Lead Artist/Designer

2011 - 2012
Education Games Network
Lead Designer

SKILLS

Digital illustration and design

UI and UX design

Unity UI

2D character animation

Vector image production

UI animation and motion graphics

Video direction and production

3D modelling, texturing and production (Blender)

Further experience in the Adobe Creative Suite [PS, AI, AE, FL, ID, PR]

REFERENCES ON REQUEST